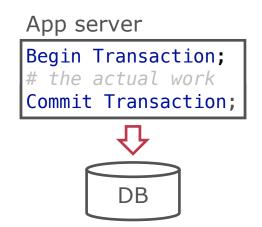
Ad Hoc Transactions in Web Applications: The Good, the Bad, and the Ugly

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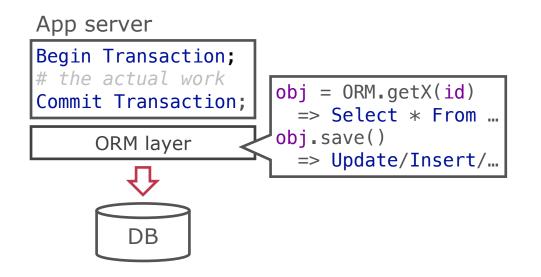




The intuitive answer, database transactions.



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Bailis et al. identified another application-level approach, invariant validation*.

- Developers specify invariants; ORMs validate them.
- E.g., uniqueness of a column's values (w/o using DB unique constraint).

In this study, we investigate the third approach, ad hoc transactions.

 They are the "transactions" coordinated by ad hoc constructs (e.g., locks) employed by app developers.

App server (add-cart API)

lock(cart_id)
perform business logic
use ORM to access DB
unlock(cart_id)

Server-side lock table

cart	locked
1	true
2	false



DB

Plain Select/Update/Insert/Delete (without DB transactions)

Ad hoc transactions represent the third approach

	Database transactions	Invariant validation	Ad hoc transactions
WHAT is protected?	Business logic snippets	Invariants on Database rows	Business logic snippets
WHO conducts the protection?	Database CC	ORMs	Developers

What is the state of the practice?



Ruby/Active Record









Python/Django















Project mgmt











E-commerce 11.4k 💢

Project mgmt 4.2k 🛱

Ad hoc transactions are common in web applications and they serve critical roles.

- 91 cases among 8 popular open-source web apps.
- 71 of them reside in critical APIs (e.g., cart, check-out).





commerce

Supply chain 1.5k



In the rest of this talk

Answer the following questions.

- How do ad hoc transactions look like?
 They look diverse in many aspects.
- Are they correct?
 More than half are incorrect.
- Do they perform well?

 They sometimes outperform DB transactions.

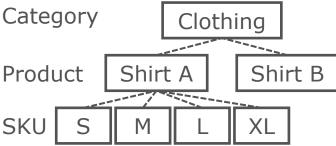
Discuss the implications.

They can coordinate DB operations partially.

22/91 cases coordinate partially.

```
lock(sku_id)
sku = ORM.getSku(sku_id)
if sku.qty > want:
    sku.qty -= want
    sku.save()
unlock(sku_id)

Update sku.qty # SKUs table
Update sku.prod.update_time # Products table
for category in sku.prod.cats:
    Update category.update_time # Categories table
```

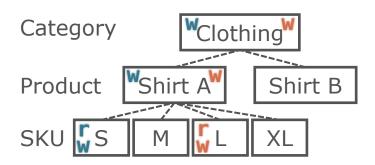


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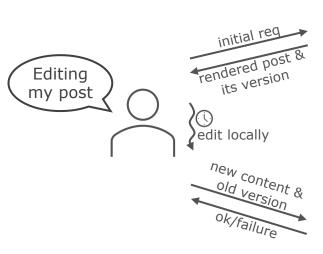
Update sku.qty # SKUs table
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```



User 1 buys a small shirt A
User 2 buys a large shirt A
Only SKU ops are serialized!

Their coordination can span many requests.

10/91 cases coordinate across multiple requests.

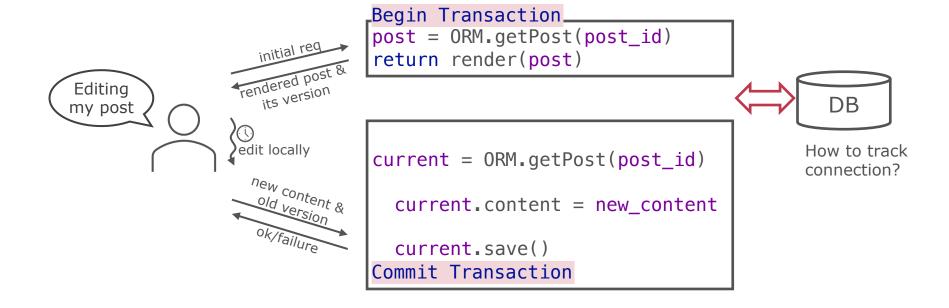


```
Begin Transaction
post = ORM.getPost(post_id)
return render(post)
```

```
lock(post_id)
current = ORM.getPost(post_id)
if current.ver != prev_version:
   current.content = new_content
   current.ver += 1
   current.save()
Commit Transaction
```

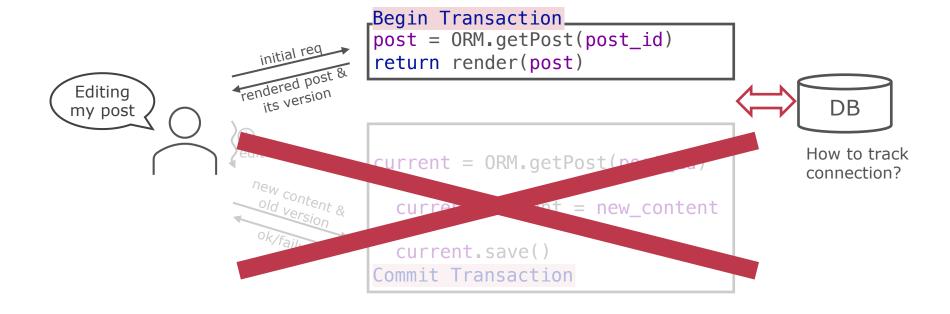
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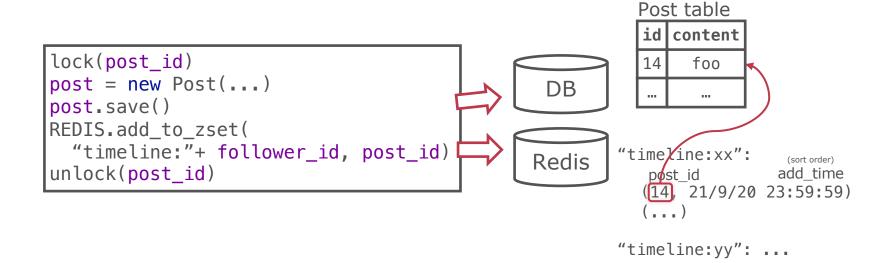
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They can also coordinate non-DB operations.

8/91 cases handle non-DB operations.



They use either locks or validation procedures for coordination.

For locks, there are 7 different implementations among 8 applications.

2 implementations reuse existing locking facilities.

They use either locks or validation procedures for coordination.

For locks, there are 7 different implementations among 8 applications.

- 2 implementations reuse existing locking facilities.
- 2 implementations store lock information in Redis.

REDIS.set_if_not_exist(lock_key)
perform work here
REDIS.delete(lock_key)

Redis

lock_key	value
"post66"	<pre>{owner :xx, expire:yy}</pre>

They use either locks or validation procedures for coordination.

For locks, there are 7 different implementations among 8 applications.

- 2 implementations reuse existing locking facilities.
- 2 implementations store lock information in Redis.
- 1 implementation stores lock information in DB tables.
- 2 implementations store lock information in application runtime containers (e.g., Java's ConcurrentHashMap).

They use either locks or validation procedures for coordination.

For locks, there are 7 different implementations among 8 applications.

For validation procedures, there are also 2 categories.

- ORMs can generate some according to annotations. (4 apps)
- Developers also implement the others from scratch. (3 apps)
 - They need to ensure the check-and-update atomicity.

How do ad hoc transactions look like?

They have diverse semantics.

- Partial coordination.
- Multi-request coordination.
- Coordinating non-DB operations.

They have diverse implementations.

7 for locks and 2 for validation.

They coordinate at diverse granularity.

- Customized with developers' domain knowledge.
- Either coarser or finer than DB transactions.

They handle failure differently.

Usually simpler than DB transactions.

Are ad hoc transactions correct?

69 correctness issues are found in 53 cases.*

33 cases' issues are confirmed by developers.

We consider 28 of them severe.

App.	Known severe consequences	Cases
Discourse	Overwritten post contents, page rendering failure, excessive notifications.	6
Mastodon	Showing deleted posts, corrupted account info., incorrect polls.	4
Spree	Overcharging, inconsistent stock level, inconsistent order status, selling discontinued products.	9
Broadleaf	Promotion overuse, inconsistent stock level, inconsistent order status, overselling.	6
Saleor	Overcharging.	3

Majority of issues stem from wrong locking/validation primitives

36/65 lock-based ad hoc transactions wrongly implement or use locking primitives.

```
post = loadPost(post_id) # access control, etc.
lock(post.id)
# process user's changes
ORM.save(post)
unlock(post.id)
# access control, etc.
return ORM.getPost(post_id)
```

Majority of issues stem from wrong locking/validation primitives

36/65 lock-based ad hoc transactions wrongly implement or use locking primitives.

11/26 validation-based ad hoc transactions failed to ensure check-and-update atomicity.

```
ORM.transaction:
   ok = MiniSql.query(
        Update Posts Set version=version+1
        Where id=id And version=version)
   if not ok:
        ORM.abort_transaction()
# perform updates here
```

Majority of issues stem from wrong locking/validation primitives

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```
ORM.transaction:
    ok = MiniSql.query(
        Update Post
        Where id=id
    if not ok:
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    # perform updates here
```

Developers sometimes wrongly employ ad hoc transactions

16 issues are caused by incorrect scopes.

- Developers might omit critical operations from coordination in existing ad hoc transactions. (11 cases)
- Developers might forget to employ ad hoc transactions for conflicting procedures. (5 cases)

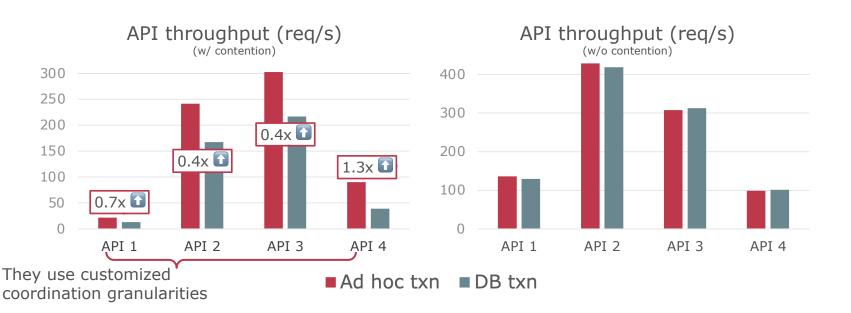
4 issues are caused by incorrect failure handling.

• E.g., crash during ad hoc transactions introduce invalid intermediate states that cause user blocking after reboot.

Do ad hoc transactions perform well?

We deployed the applications and evaluated a subset of APIs with synthetic workloads.

In comparison with codebase modified to use DB transactions.



Study summary

How do ad hoc transactions look like?

 They look diverse in semantics, implementation, coordination granularities, and failure handling.

Are they correct?

More than half are incorrect; many issues are severe.

Do they perform well?

• They can outperform DB transactions under contention.

What does it imply?

Why do developers not use DB transactions?

- DB transactions lack important functionalities/properties?
- DB transactions need better integration with applications?
- Or applications are fine with relaxed ACID semantics?

What should we do?

- Further investigate why developers use ad hoc transactions.
- Explore new concurrency abstraction to better suit applications today.
- Build tools to improve existing applications that rely on ad hoc transactions.

Conclusion

Ad hoc transactions are a common approach to concurrency control in web applications.

- They have unique and diverse characteristics in their design and implementation.
- They usually have correctness issues due to their ad hoc nature.
- They have the potential to improve application performance in specific cases.

Their existence presents great opportunities for improving real-world DB applications.